

# COSTUMES AND WEAPONS

Please note that exceptions may be made to items in **bold** when participating in the cosplay contest, but only for the period in which you are on stage.

- Costumes, cosplays, and general attire must provide the same level of body coverage expected at an all-ages public beach, but no speedos or thongs.
- Footwear is required at all times.
- **Costumes should not impede your or others' movement around you. They must fit through a standard American doorway.**
- **Costumes should not have any functional sharp edges or points that could be a risk to yourself or others.**
- Costumes may not include smoke, odors, or fog.
- Cosplay may not include:
  - Words, images, or symbols that convey racist, sexist, homophobic, transphobic, or otherwise prejudiced, discriminatory, or bigoted messages or sentiments.
  - Obscene or offensive language or images, including uncensored profanities and pornographic content
- Costumes should not represent or incorporate the iconography, uniform, or appearance of persons or objects associated with prejudice or bigotry (e.g. Nazi imagery).
- 20th and 21st-century uniforms may not be worn as costumes. These include any uniform that can be construed as a military uniform from any country or a uniform worn in an official capacity, such as security guard, police officer, deputy, fire marshal, paramedic, etc. Active duty military personnel are permitted to wear their government-issued uniforms.
- **Costumes and cosplays may incorporate audio or lighting elements of reasonable volume or intensity. Sounds and lights must be able to be turned off easily if they become disruptive to nearby attendees or events.**

Weapons and props:

- Costumes and cosplays cannot include historical or modern weapons or items that could be confused for them. This includes (but is not limited to): self-defense equipment like pepper spray or tasers; recreational weapons like Airsoft, paintball, water, cap, or BB guns; sharp-edged tools like knives or scissors; or martial-arts weaponry including wooden practice weapons.
- Fantasy or sci-fi/futuristic weapons are allowed so long as they do not resemble actual historical or modern weapons and are handled with respect for other attendees' safety and personal space.
- No live steel or weapons that can fire projectiles.
- **Weapons and props must not exceed the height of a standard American doorway.**
- Any weapon or prop that makes noise must be able to be turned off and must not be excessively loud.

Questionable items can be brought to the Information Desk in the convention center during operating hours to be checked for compliance with this policy. Some events may provide exceptions to this policy under strict circumstances defined by that event. Items purchased in the Exhibit Hall that violate this policy must be wrapped and immediately removed from the convention premises.

Epic Mighty Con Event Staff or security personnel may inspect any item or costume or request that an attendee remove a mask at any time during the convention. Failure to comply with these policies and/or the instructions of Epic Mighty Con Event Staff or security personnel may result in immediate removal from the convention without a refund.

If you have any questions about these policies, please contact Epic Mighty Con before the convention or visit the Information Desk in the convention center during operating hours.